



PROFESSIONAL SUMMARY

Outgoing 3D Artist offering superb modelling proficiency and a passion for bringing ideas to life. Results-oriented professional, specialising in Environment Art and Game Design. Versatile and highly motivated, with a unique ability to relate to diverse clients and create photorealistic assets for game engine use. Seeking a fast paced work environment allowing me to progress as an artist and learn from other talented artists.

EXPERIENCE

Volunteer

Feb 2015 to Feb 2016

British Heart Foundation – West Midlands, UK

Maintained up-to-date knowledge of store policies regarding payments, returns and exchanges. Worked as a team member performing cashier duties, product assistance and cleaning. Managed quality communication, customer support and product representation for each client.

Junior Artist

Apr 2019 to Present

Innov8 Gaming – Birmingham, UK

Created 2D and 3D visuals for use within games including 3D Modelling, Animating, and Rendering as well as editing within Photoshop. Used a high to low poly workflow to create highly detailed models and characters which are pre-rendered in Marmoset Toolbag and edited in Photoshop, before being sent over to the developers to include within the game.

EDUCATION

Bachelor of Arts: Computer Games Design

Sep 2018

University of Wolverhampton - West Midlands, UK

First Class Honours Degree

Coursework Included: - Character Animation, Atmosphere and immersion, Level Design etc.

AWARDS

Duke of Edinburgh Bronze

January 2015 - Included 6 month's volunteer work, 6 months physical fitness, 6 months learning a new skill and 3 camps/hikes (2 days 1 night).

Enterprise and Employability Award Gold

May 2018 - Awarded for preparing myself for becoming a freelance artist including the creation of a website, logo and business card. Also included volunteer work.

University of Wolverhampton Progression

Scholarship

September 2015 - Awarded in recognition for my work at college allowing me to progress as an artist.

INTERESTS

In my spare time, I enjoy Bouldering and classify as a V2-V4 climber. As an artist, I enjoy creating Environment Art and Character Art in order to learn new skills and progress as an artist.

REFERENCES

Paul Hale, Senior Lecturer, School Of Media, Faculty of Arts, MK Building, City Campus, Molineux, Molineux Street, Wolverhampton, WV1 1DT, United Kingdom, 01902 322413, P.Hale@wlv.ac.uk

Anne Blunt, Shop Manager, British Heart Foundation, 239 High Street, Dudley, West Midlands, DY1 1PQ, United Kingdom, 01384 251663